## **Historic Districts Commission**

Jennifer Loup 537 Cromwell Dr, TC, 49684 392-3253 loup.jen@gmail.com	<u>Initial Apt. Date</u> 08/16/21	Termination 06/30/24
Bill Twietmeyer 300 East Bay Blvd N, TC, 49686 946-5441 (Res) 621-4233 (Cell) BillTwiet10@yahoo.com	08/16/21	06/30/24
Andy Andres 1107 Barlow St, Apt. B, TC, 49686 342-5819 (Cell) a.andres3691@gmail.com	02/04/13	06/30/23
Christopher Carol 917 Walnut, TC, 49686 810-845-2359 (Cell) clawrencecarol@gmail.com	06/01/15 ger a city resident	06/30/23
Eric Mansuy 1010 Rose St, TC, 49684 499-6768 (Res) emansuy.arch@gmail.com	12/03/07	06/30/23
Suzannah Tobin (Architect) 562 Fifth St, TC, 49684 929-4465 (Res) 883-9146 (Bus) suzannah.tobin@gmail.com	06/21/10	06/30/22
Jackie Shinners 410 Seventh St. TC, 49684 941-8667 (Res) jackieshinners@gmail.com	6/30/2016	06/30/22

David Weston, Zoning Administrator - staff

This Commission consists of 7 members **appointed by the City Commission**. Members **must reside in the City** of Traverse City.

- One Member shall be a licensed Architect.
- Two Members shall be selected from a list submitted by duly organized and existing

preservation societies or historical groups.

All appointments are for **3-year terms** expiring 6/30.

An appointment to fill a vacancy shall be made by the City Commission to complete the unexpired term.

Creation of the Historic Districts Commission provided for by 1970 PA 169 as amended MCL399.205 et seq and TC Code §1462.03.

<u>Purpose:</u> To carry out the provisions of Chapter 1462, Part Fourteen, Historic Districts Commission, Traverse City Code of Ordinances. To investigate and recommend to City Commission areas it deems valuable for designation as Historic Districts, to recommend to City Commission structures it deems valuable for designation as Historic Landmarks, etc. Purposes of Ordinance are to safeguard heritage of City - to preserve cultural, political or architectural history - to preserve historic landmarks - to foster civic beauty, etc.

Meets last Thursday of the Month at Noon.